#### Operationalizing machine learning models for DNS security

Thymen Wabeke, Thijs van den Hout TMA22 PhD School

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#### SIDN is the operator of the .nl ccTLD



Registration of domain names 6.2M .nl-domains



Publish domain names via DNS 2.5B DNS queries/day



#### SIDN Labs = research team

- Goal: increase trustworthiness of our society's internet infrastructure, for .nl and the Netherlands in particular.
- Strategies:
  - Applied technical research (measurements, design, prototyping, evaluation)
  - Make results publicly available and useful for various target groups
  - Work with universities, infrastructure operators, and other labs
- Three research areas: network security (DNS, NTP, BGP), domain name & IoT security, secure future internet infrastructures



# Example projects



Measuring the deployment of newly standardized DNSSEC algorithms [3]



Logo detection technology to identify malicious .nl websites [6]



Provide well-managed and secure time services [4]



Making the IoT more secure and transparent and measure its evolution [5]



Experimenting with secure future networks and programmable networks [7][8]





- 1. Successful ML applications [30 min]
- 2. ML with an operational mindset [20 min]

Break

- 3. Train, evaluate and tune a fraud detection classifier [40 min]
- 4. Improve classifier using active learning [40 min]







# Learning paradigm





















### This only works when...

• Data and ground truth labels are available

• Labels are well defined

• Data is representative



# Research agenda

- Apply ML to increase security of the Internet and DNS
- Approach: explore and integrate promising algorithms, papers and tools
  - Innovating *with* ML, not innovation *of* ML
- Target group: DNS actors (registries, registrars and DNS operators)



#### Two successful machine learning projects







#### nederlandwebshop.nl





### SIDN's interest

- Consumer losses
- Trust in Internet may decrease

#### **Perfect vantage point:**

- List of *all* .nl-domains
- Passive and active measurements





#### Main results

- Detected thousands since 2016
- Protected users from being scammed •
- PAM2020 paper: •
  - BrandCounter (2018 Q1-2)
  - FaDe (2019 Q1)

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Published at PAM2020: https://doi.org/10.1007/978-3-030-44081-7\_10 Video at RIPE80: https://ripe80.ripe.net/archives/video/322/



Samples	Precision	Recall
Train (cross-validation)	0.98	0.97
Test	1.0	1.0



# Lessons learned

- Registrar and ICS collaboration was key
- Detectors are simple yet effective
  - Registries have perfect vantage point
  - Suggests little pressure
- It's an ever-going whack-a-mole game



Year	Taken down
2018	~12,000
2019	4,340
2020	481

 $Number {\it of counterfeit} webshops {\it taken} {\it down}$ 



#### LogoMotive: finding malicious .nl-domains with logo detection







#### How does LogoMotive work?



List of .nl Domain names Automatically visit and screenshot websites

Apply logo detection to the screenshots Upload results to online dashboard



# Can logo detection contribute to a safe .nl-zone?

Case study with Dutch national government Found: Phishing, suspicious redirects, security threats





Case study with Dutch webshop trustmark (Thuiswinkel.org) Found: Trustmark abuse, improved domain portfolio



More info & paper: logomotive.sidnlabs.nl

# Machine learning with an operational mindset





#### Use case: detect suspicious registrations

- 22%-62% of abusive domains were registered with malicious intents
  - Phishing, malware, DGAs
- Verifying new registrations could prevent malicious registrations
  - But: +/- 2500 registrations per day
  - But: reviewing a registration takes 5-20 minutes
  - But: only 3 (0.11%) reported at Netcraft within 30 days



# Goal: identify registrations that should be reviewed

- Classify whether a registration is benign or suspicious
  - Only data available at registration
- Support will manually review suspicious registrations
  - No algorithmic decision making
- Prevent scams
  - Not verifying clearly benign registrations



#### Research vs. operational environment

- Project is suitable for:
  - Research project at a university (outcome = paper)
  - Operational project within an organization (outcome = deployed classifier)
- How will developing the classifier differ between these 2 environments?



#### Research vs. operation: identify differences





Go to www.menti.com and enter 3393 6819

#### Train, evaluate & tune a fraud detection classifier



We start at 15:10



#### Characteristics of classification problem

	RegCheck	TransactCheck
Row	New domain name registrations	Credit card transactions
Number of rows	~ 900k in 2021	~ 286k for a year
Class labels	Class 0: Not reported Class 1: Reported within 28 days	Class 0: Legitimate Class 1: Fraudulent
Goal	Detect malicious registrations	Detect fraudulent transactions
Abuse ratio	~ 0.11%	~ 0.17%
Labelling costs	Strong labels expensive	Strong labels expensive
Input	Domain name, registrar, creation date, name servers, name and address details of registrant.	Transaction amount, 28 unnamed features which are components generated by a PCA
Sensitivity	Many PIDs	No PIDs due to PCA



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# Assignment 1: Develop a TransactCheck model

- Explore dataset
- Train 2 or more scikit-learn models using balanced dataset of 2 weeks
  - At least 1 interpretable model
- Tune and test models using holdout data
  - Precision vs. recall tradeoff
  - Choose a threshold



#### Instructions

- 1. Find a coding partner
- 2. Browseto <a href="https://colab.research.google.com">https://colab.research.google.com</a> and sign-in with a Google Account
- 3. New to Google Colab and/or Jupyter Notebook? Browse to https://colab.research.google.com/notebooks/intro.ipynb
- 4. Ready for the real deal? Browse to **github.com/SIDN/tma22\_ml** and click on the <u>Assignment1</u> link in the README



#### Results assignment 1





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#### Improve classifier using active learning





# Goals of active learning

- Minimize the labelling effort of human annotators
- Increase the accuracy of a machine learning model
- Reach the target accuracy of a machine learning model faster



# Human-in-the-loop learning process





# Active learning is no free lunch

- What is a relevant datapoint?
- What if the model assumptions are wrong?
- How many relevant datapoints should be labeled?
- Does model performance improve?



#### What is a relevant data point?

- Random sampling: each item has a fair chance of being selected (unbiased)
- Uncertainty sampling: select items close to decision boundary of a model
- Diversity sampling: select items underrepresented or unknown to a model
- Community disagreement sampling: select items that a community of models classify differently



Figure source: *Human-in-the-Loop Machine Learning*, Robert (Munro) Monarch, Manning Publications.

# Assignment 2: improve model using active learning

- Explore implemented sampling strategies
- Find best sampling strategy to improve model performance
  - A training iteration every week
  - Annotation budget: 50 data points per iteration
  - Measure improvement using average precision (AP)
- Implement your own sampling strategy (if time permits)



#### Instructions

- 1. Find a teammate
- 2. Browse to **github.com/SIDN/tma22\_ml** and click on <u>Assignment2</u> in the README



#### Results assignment 2





Go to www.menti.com and enter 3393 6819

Volg ons

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# Q&A

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Thymen Wabeke Research engineer thymen.wabeke@sidn.nl Thijs van den Hout Research engineer thijs.vandenhout@sidn.nl Thanks to Unsplash.com and its photographers for beatifying these slides

