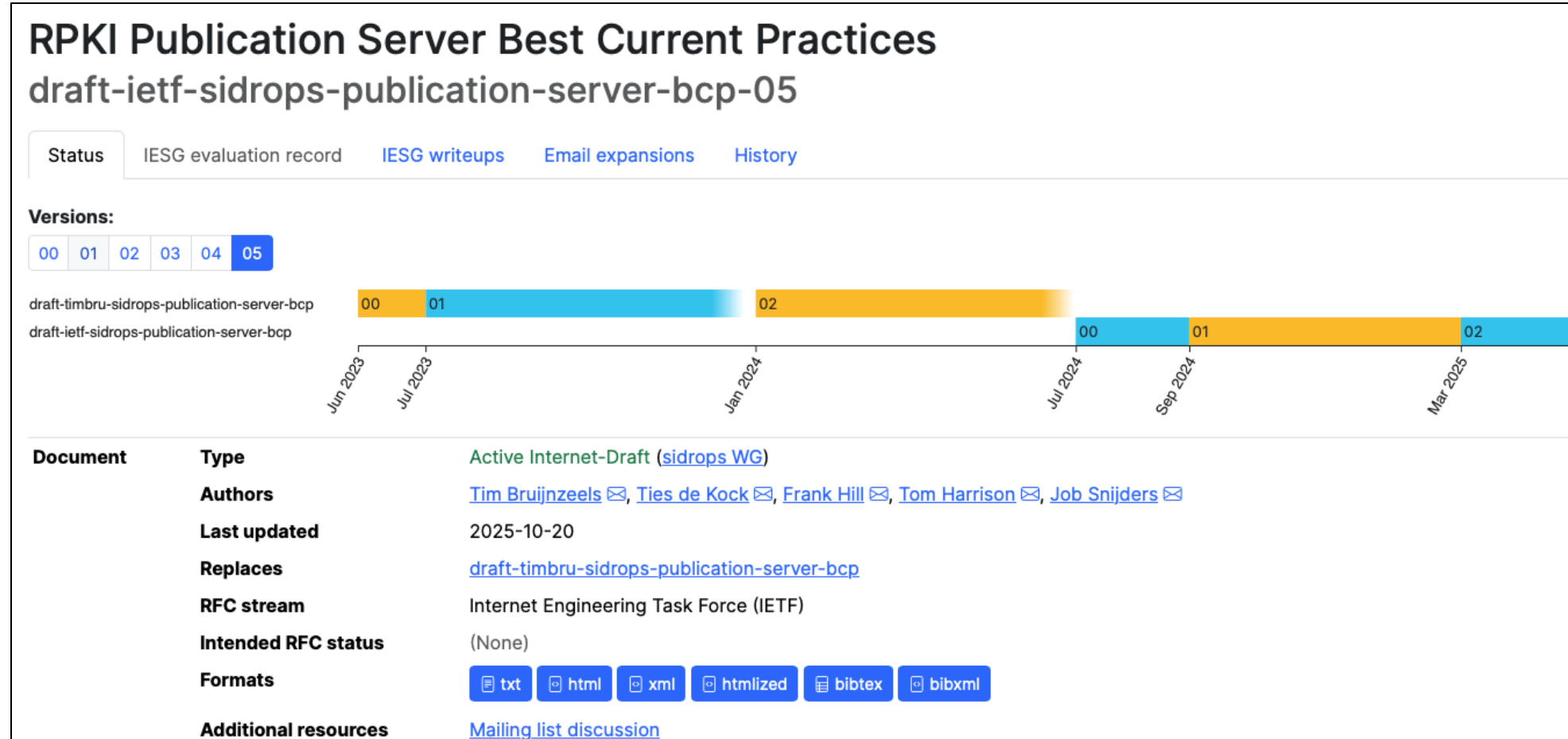


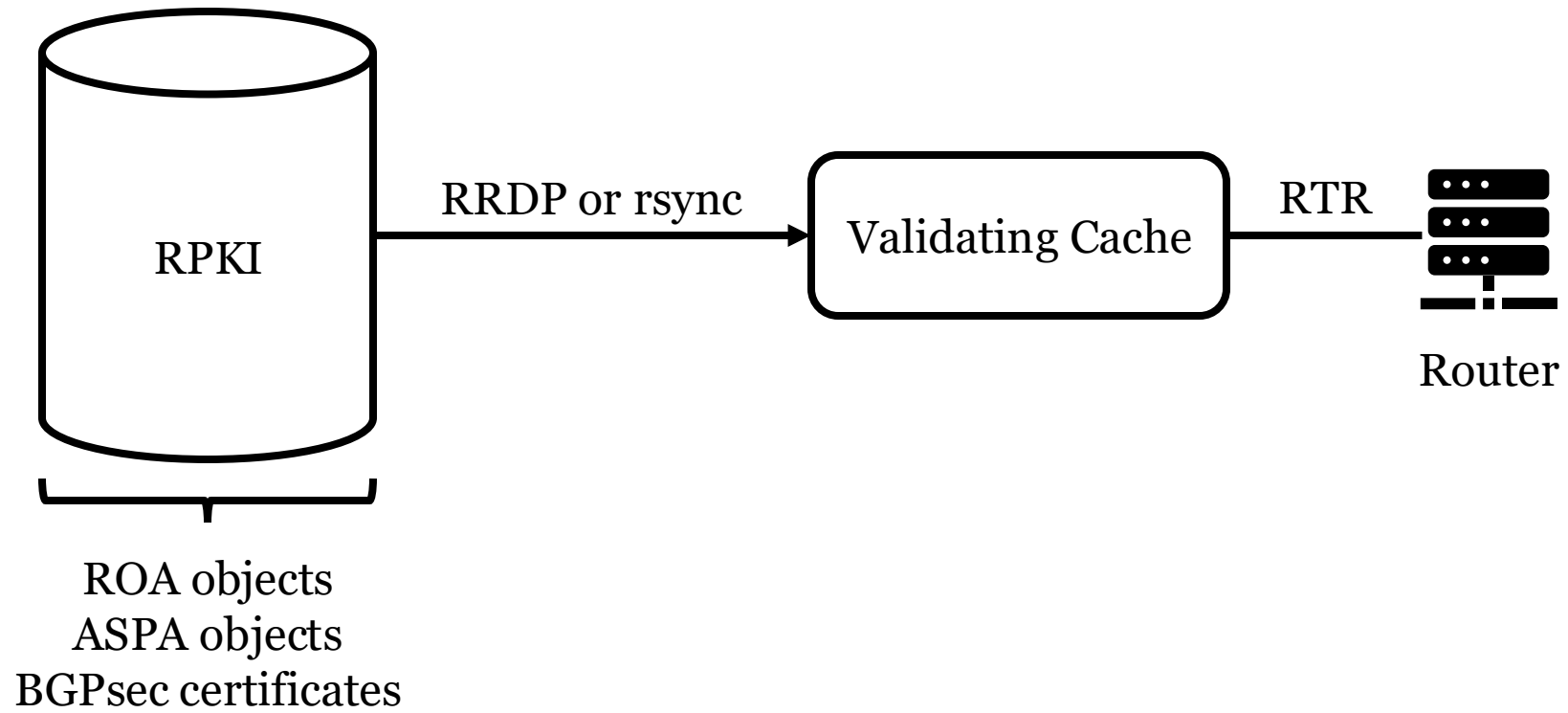
# **Good, better, best:** Assessing common RPKI publication practices

Lisa Bruder | SURFnetworking 2025

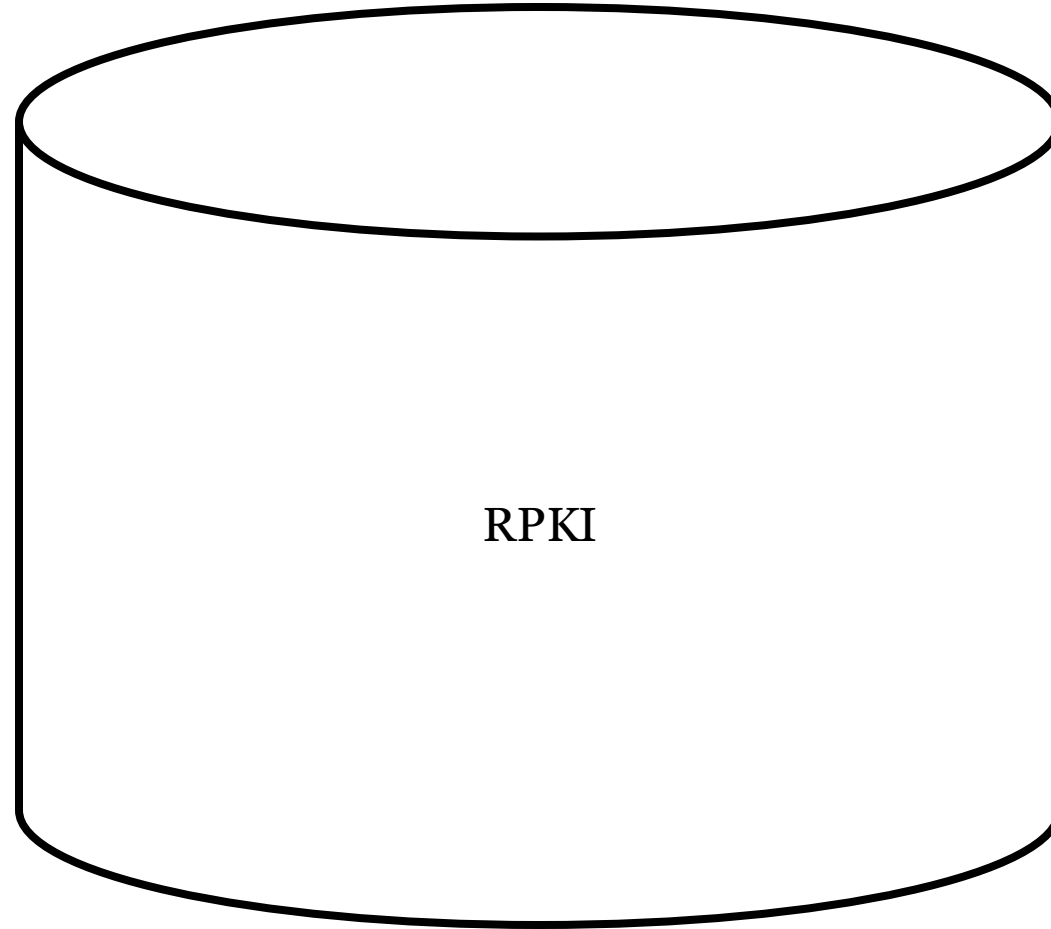
# Motivation



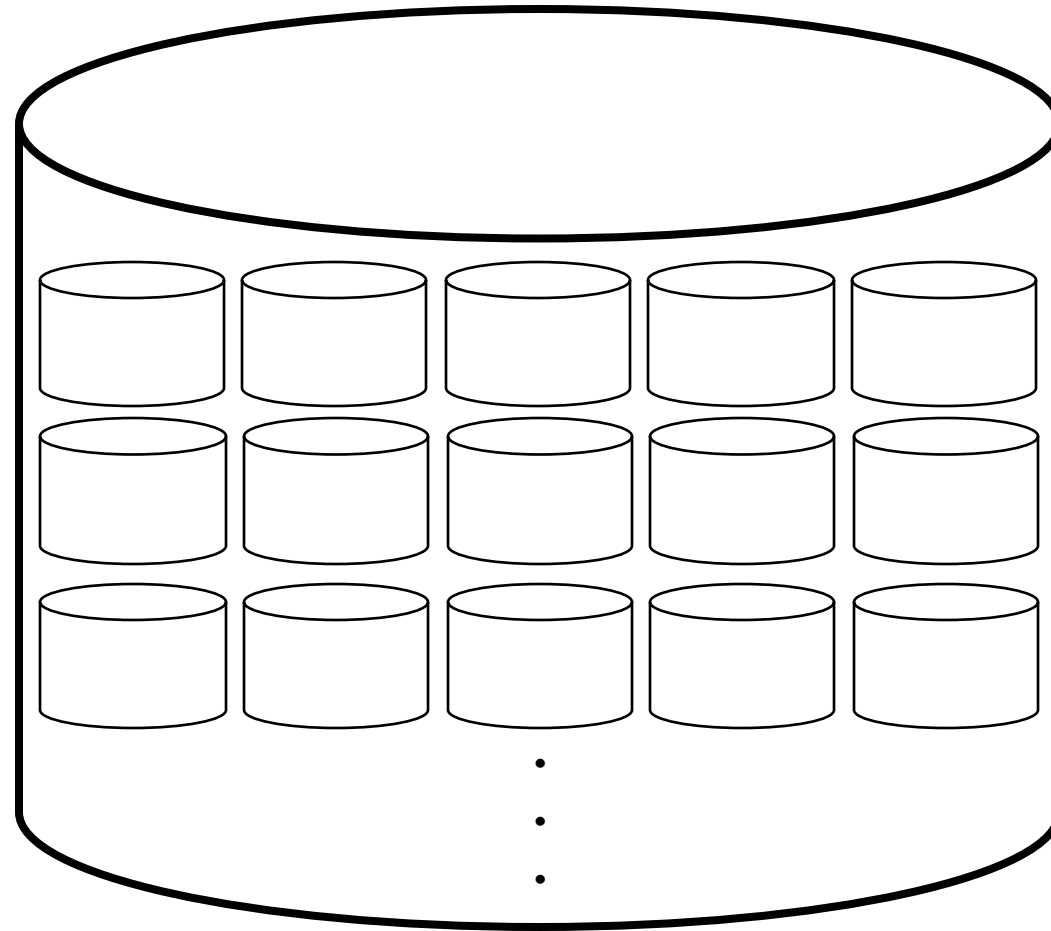
# RPKI



# RPKI

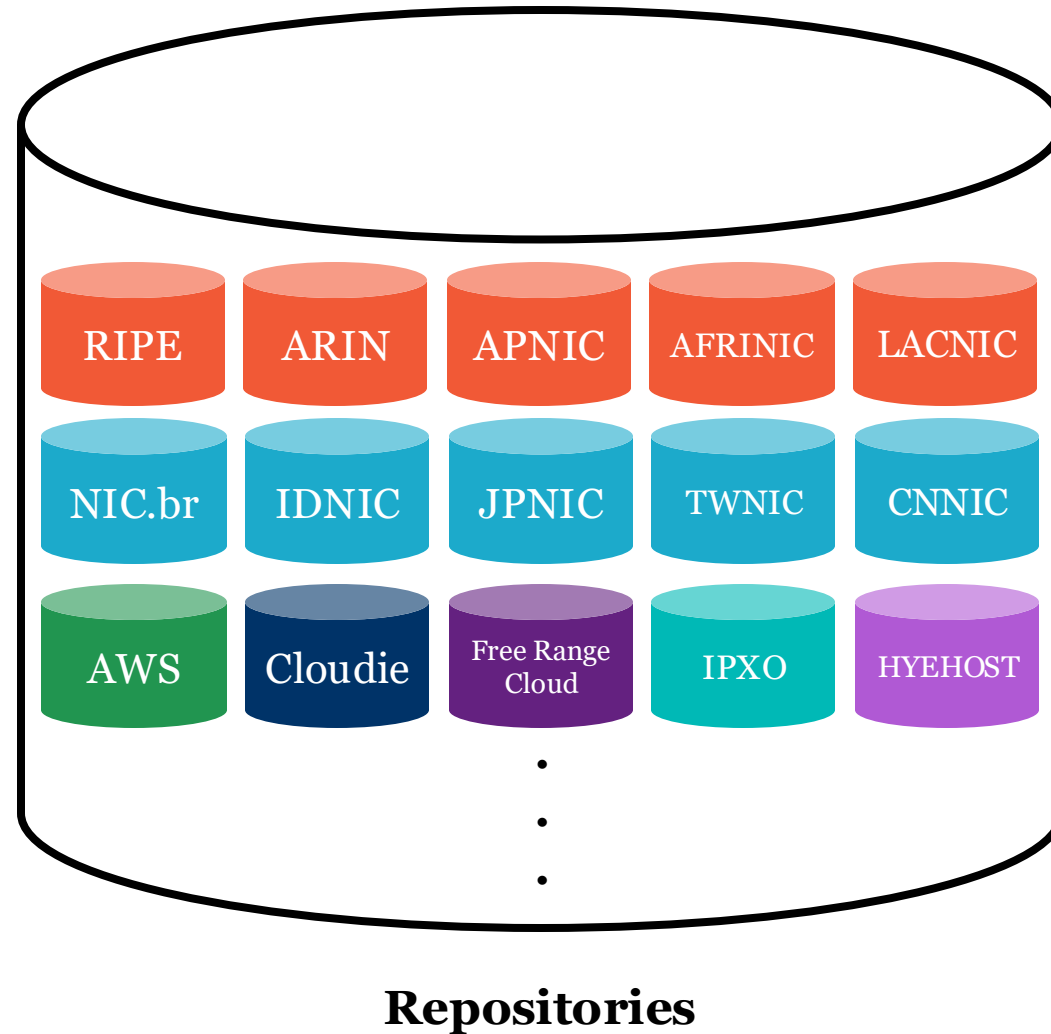


# RPKI

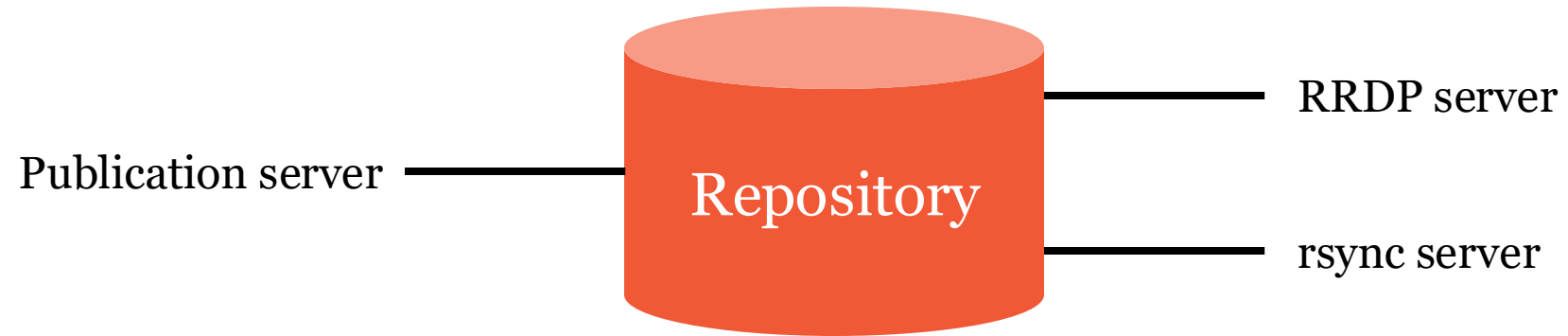


**Repositories**

# RPKI



# RPKI



# What did we measure?

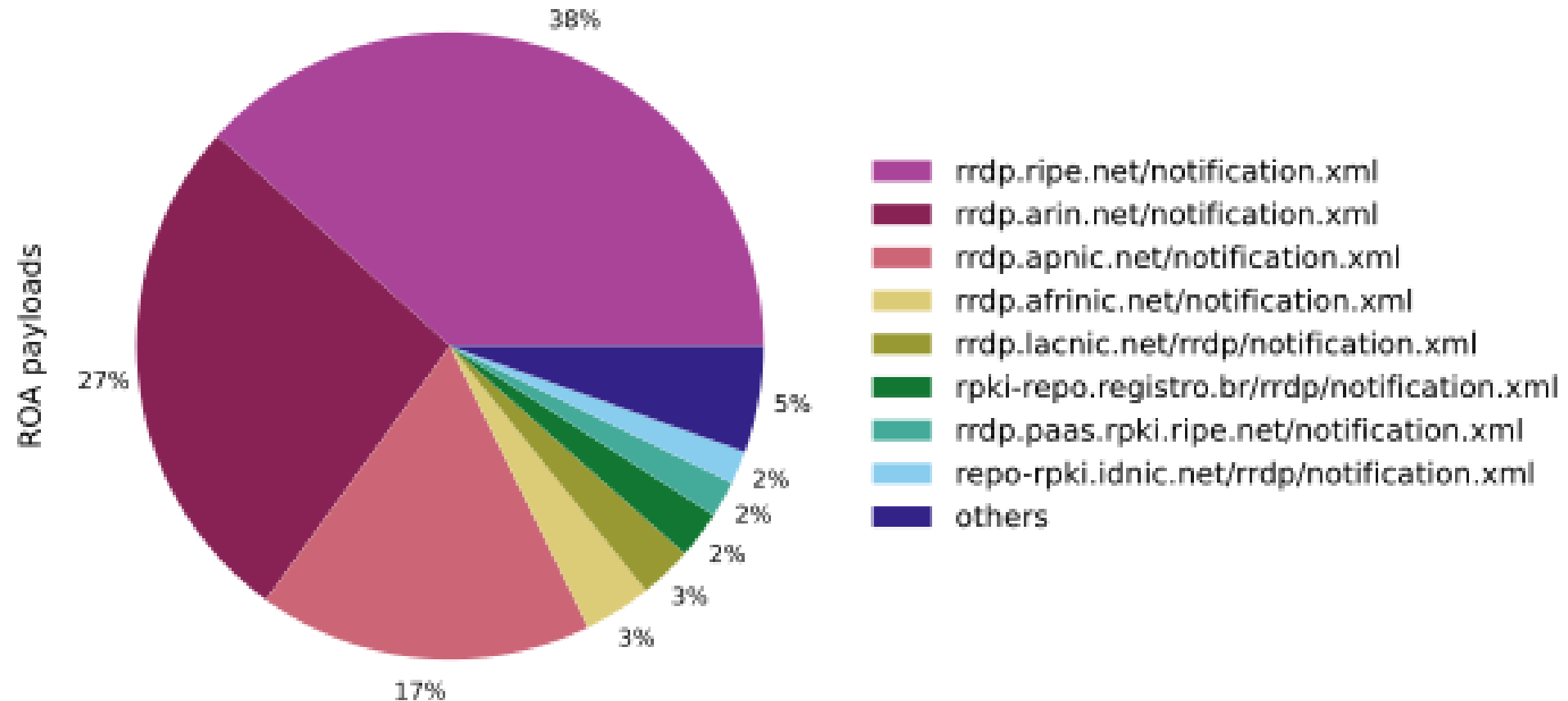
## Table of Contents

1. Requirements notation . . . . .	2
2. Introduction . . . . .	3
3. Glossary . . . . .	3
4. Publication Server . . . . .	3
4.1. Self-Hosted Publication Server . . . . .	4
4.2. Publication Server as a Service . . . . .	5
4.3. Availability . . . . .	5
4.4. Data Loss . . . . .	6
4.5. Publisher Repository Synchronisation . . . . .	6
5. Hostnames . . . . .	7
6. IP Address Space and Autonomous Systems . . . . .	7
7. RRDP Server . . . . .	8
7.1. Same Origin URIs . . . . .	8
7.2. Endpoint Protection . . . . .	8
7.3. Bandwidth and Data Usage . . . . .	8
7.4. Content Availability . . . . .	9
7.5. Limit Notification File Size . . . . .	10
7.6. Manifest and CRL Update Times . . . . .	11
7.7. Consistent Load-Balancing . . . . .	11
7.7.1. Notification File Timing . . . . .	11
7.7.2. L4 Load-Balancing . . . . .	12
8. Rsync Server . . . . .	12
8.1. Consistent Content . . . . .	12
8.2. Deterministic Timestamps . . . . .	13
8.3. Load Balancing and Testing . . . . .	14
9. Acknowledgments . . . . .	14
10. Normative References . . . . .	14
11. Informative References . . . . .	16
Authors' Addresses . . . . .	16

# What did we measure?

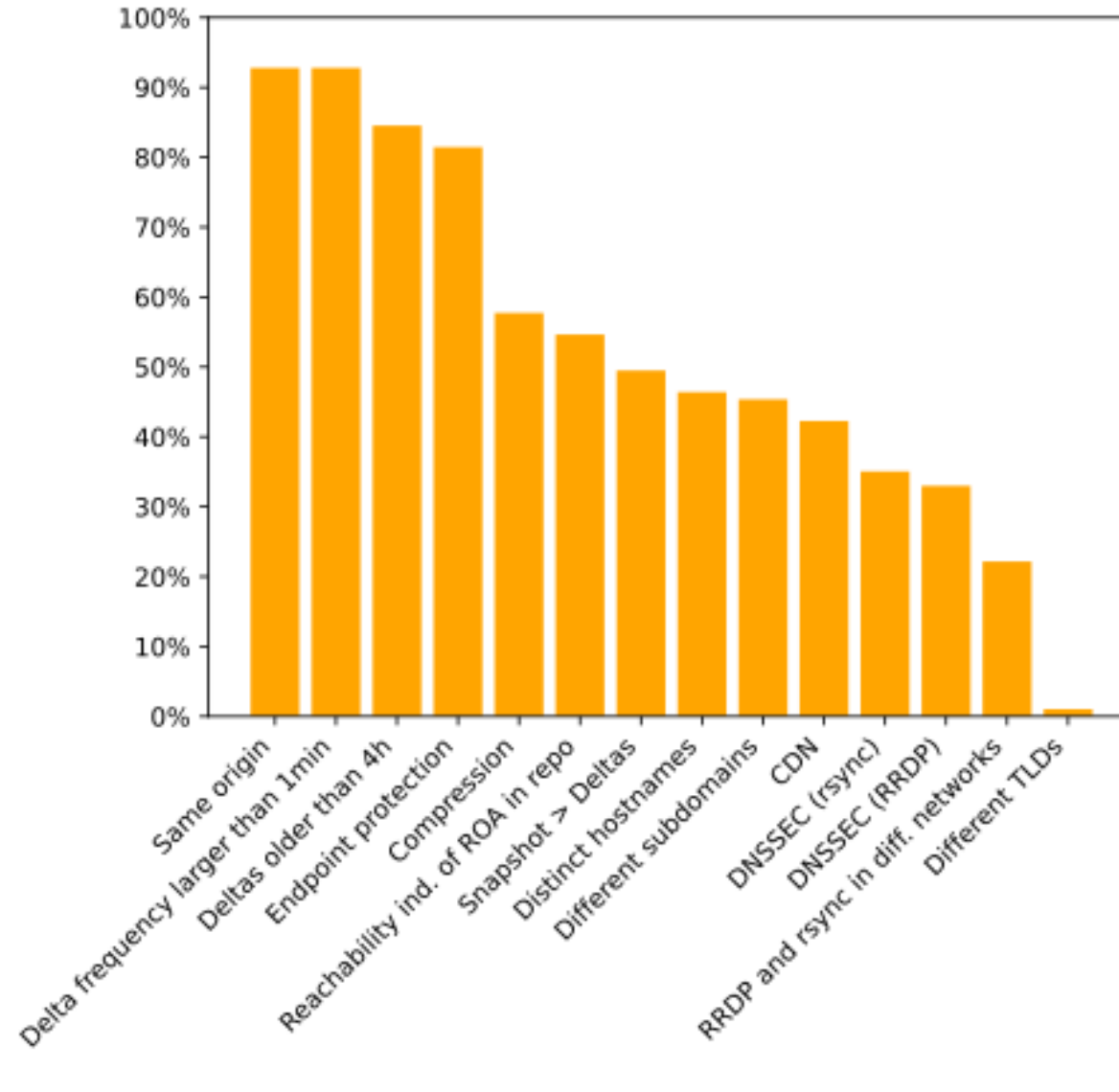
3. Summary	. . . . .
4. Publication Server	. . . . .
4.1. Self-Hosted Publication Server	. . . . .
4.2. Publication Server as a Service	. . . . .
4.3. Availability	. . . . .
4.4. Data Loss	. . . . .
4.5. Publisher Repository Synchronisation	.
5. Hostnames	. . . . .
6. IP Address Space and Autonomous Systems	.
7. RRDP Server	. . . . .
7.1. Same Origin URIs	. . . . .
7.2. Endpoint Protection	. . . . .
7.3. Bandwidth and Data Usage	. . . . .
7.4. Content Availability	. . . . .
7.5. Limit Notification File Size	. . . . .
7.6. Manifest and CRL Update Times	. . . . .
7.7. Consistent Load-Balancing	. . . . .
7.7.1. Notification File Timing	. . . . .
7.7.2. L4 Load-Balancing	. . . . .
8. Rsync Server	. . . . .
8.1. Consistent Content	. . . . .

# Overview: ROA payloads

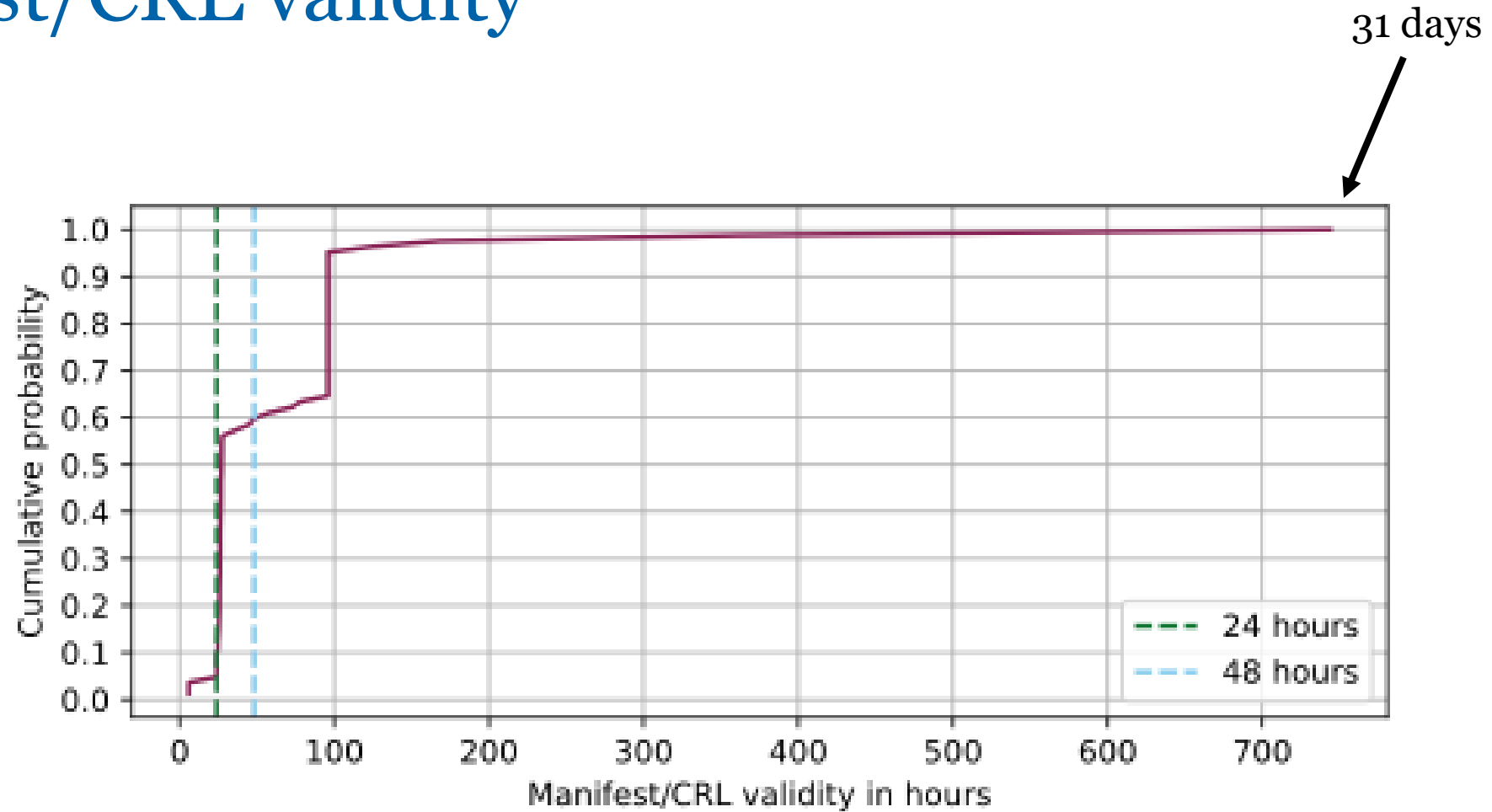


All numbers based on a measurement on 06-12-2025.

# Top 5 least followed BCPs



# Manifest/CRL validity



# One repository = one RRDP sever?

AWS has **26 RRDP servers** for their repository.

Grouped together they host **6.6% of ROAs** and **2.9% of ROA payloads**.

## Open questions:

- Why does AWS use several RRDP servers?
- How does that impact the load on validating caches?
- Is this a problem?

# Conclusion

1. **Major share of objects** are published by servers that already implement many of the suggested best practices.
2. But some recommendations are barely implemented:  
**are these really “best” practices?**
3. Subset of recommendations is **still quite vague**.

*Follow us*

 SIDN.nl

 @SIDN

 SIDN

Thank you for your attention!

Are there any questions?